

## Rounding Marks.

Most racing is done 'around the cans'. A triangular, rectangular or figure of eight course sometimes with added frills is set by the Race Officer. Here are a few ruminations on how to get advantage out of the cans.

### “Mark-Room” – Rules 18 & 21

- **Rules:** “How to Overtake”
- **Marks:** best opportunity for overtaking
- **Mark-room:** simple rule, complex words
- Club “Folk-law” is often not correct



Stealing a slide from an RYA webinar above, they have bullet pointed four points. The second one is worth lifting out of that. Generally, in the space between marks, tacking and gybing are generally choices of geometry. How we deal with conflict at a mark is where significant gains can be made.

Let's start at the beginning. **Rules at the marks.**

<https://www.youtube.com/watch?v=BzmP5BMkVgE&t=133s>

RACING RULES EXPLAINED -: Windward Mark Rounding

<https://www.youtube.com/watch?v=tF-3lVa9Q9U>

RACING RULES EXPLAINED -: Leeward Mark Rounding

<https://www.youtube.com/watch?v=iEyos1MtKiE>

NS14 Racing Tip 05 - Mark Rounding

<https://www.youtube.com/watch?v=c9ujsA6e4M0&t=307s>

This last video is by an Aussie contributor. Having translated the delivery it is one of the more practical presentations.